

Rules

- ✎ The tournament starts with a seat draw: 2-3 players/table. All players receive 20,000 in chips and the dealer will make a draw for the button. Level 1 plays 100/point. A scoop gives the players 6 points, otherwise 1 point/hand.
- ✎ Players who expose a card out of turn will be penalized 1 point per active player in the hand.
- ✎ Players who miss a hand will be considered scooped and pays 6 points + possible royalties to his active fellow players.
- ✎ Players who miss a hand may not receive any penalty chips from any other players in the hand.
- ✎ Once clock is called, players will have 30 seconds to act on their hand. Players who do not act before time expires will have their hand declared fouled and will pay a full penalty plus all applicable royalties.
- ✎ Verbal action is not binding and a player's turn will not be completed until they have placed their card and removed their hand (like Chess).
- ✎ Players will NOT be allowed to step away from the table during hands where decisions remain. Any player who does so will have their hand declared fouled and will pay a full penalty plus all applicable royalties.

All in

Example - If a player has 10 chips left, he can win max 10 chips from the next player, button wise. If a player has 10 chips left and wins 10 chips from next player, he now has 20 chips and can win or lose 20 chips max from the next player. A player is eliminated when he has no chips remaining.

Paying Points and Royalties

- ✎ All points and royalties will be paid in position order, starting with the player in 1st position.
- ✎ Each individual player transaction will be completed in full before moving on to the next transaction.
- ✎ A player is eliminated from the event when they cannot pay the full points owed to an individual player in turn.

Example – Seat 1 is in first position and has ten points. Seat 1 owes Seat 2 twelve points but will receive twenty points from Seat 3. Seat 1 does not have enough points to complete the transaction with Seat 2 and is therefore eliminated from the event even though Seat 3 owes Seat 1 chips.

Beat: 1

Scoop: 6

Foul: 6 to each player

Royalties for bottom hand:	Royalties for middle hand:
	Trips: +2
Straight: +2	Straight: +4
Flush: + 4	Flush: + 8
Full House: +6	Full House: +12
Quads: +10	Quads: +20
Straight Flush: +15	Straight Flush: +30

Royal Flush: +25	Royal Flush: +50
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Royalties for top hand:		
66 +1	AA +9	888 +16
77 +2	222 +10	999 +17
88 +3	333 +11	TTT +18
99 +4	444 +12	JJJ +19
TT +5	555 +13	QQQ +20
JJ +6	666 +14	KKK +21
QQ +7	777 +15	AAA +22
KK +8		

Fantasyland:

Player will receive 13 cards when QQ successfully played on top.

Player will receive 14 cards when KK successfully played on top.

Player will receive 15 cards when AA successfully played on top.

Player will receive 16 cards when any trips successfully played on top.

Please Note: No re-fantasy.